

# THE GAME

Little Henry knew he should not have been playing in his father's laboratory. His father, the king, had been playing with something new, and Henry could never resist a challenge.

He just took a small sip, and now he has shrunk. Now he is only six inches high, and worse than that, he has got himself locked into the clothes cupboard. He has to find the key, and get out of here, and back to full size.

## Playing Instructions

Move Henry through the maze, avoiding all the traps, collect all the objects and you will reveal the key. Collect this and take it to the door to move on to the next room. You have eight rooms full of surprises to negotiate before you can fully recover.

## Loading Instructions

Press **PLAY** on cassette recorder. Hold down **START** button while switching on the computer. Press **RETURN**. Program will now load.

## Controls

Joystick moves Little Henry Left and Right and Up and Down ladders.

Fire causes him to jump, with joystick controlling direction of jump.

Start starts play in room one.

Fire restarts you in the last room you visited.

Space-bar toggles pause mode.

Escape aborts game.

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